



## **HALF MOON LIGHT REGATTA**

### **August 3, 2013**

Skippers meeting will be at 8:30am at the Yacht Club Pavilion for racing instructions. The idea is leave the dock about 9:30 to go out, run the course, and be back in by 5pm so that YC dinner could start at 6pm and have award ceremony. Depending upon wind conditions, the race may be shortened the day of the race to ensure all boats are back by dinner time.

#### **All boats will self-start themselves between 10am-10:30am at the Starting Line.**

The Start/Finish Line will be a direct line between Channel Markers 32 and 34. The race should take 3-5 hours, not including motoring time to reach the Starting Line.



**Leg 1 – Approximately 5 miles    Note Starting Time.**  
**From the Start Line, proceed SSE to Half Moon Light. Round light at discretion (Port or Starboard); noting rounding time.**



**Leg 2 – Approximately 5 miles    From Half Moon Light, proceed WNW to platform located at approximately 28.34.000N and 96.22.000W. Round smallest, most Westerly platform at discretion (Port or Starboard); noting rounding time.**

**Leg 3 – Approximately 6 miles    Proceed ENE to Finish Line (Line between Markers 32 and 34), noting Finish Time.**

Corrections will be given based upon LWL of boats. Theoretical Hull Speed will be calculated using the formula  $HS = 1.34 \times \sqrt{LWL}$

For Example

Based upon a course length of 16 miles, a 25foot boat would receive a correction of  $(16/8.04)-(16/6.85) = .500 = 30$  minute allowance over a 40ft boat.

### **Race Rules**

- All boats will self start and time themselves.
- Any boat goodies you want to employ are acceptable; GPS, Autopilot, loud music, etc.
- Size of crew is at the discretion of the Captain, keep it safe.
- Deductions will be made for any motoring after the boat starts the race or before the boat finishes the race. This will be self reported by the Captain on the honor system.
- Deductions will be made if anybody has the audacity to fly a spinnaker.
- If you cannot find the Half Moon Reef Light at the end of the Leg1, give up and come back home, or keep looking. Same goes for the platforms at the end of Leg 2. You have pictures of what they look like.
- If you arrive in Port O'Connor or Port Lavaca, you have gone WAY OFF the race course.
- No time corrections for having to avoid a shrimp boat. They have the right of way (or think they do) in all situations. Steer clear.
- Lamest excuse for missing a mark or ending with a DNF will be subject to ridicule of the membership, with discretion enforced by the Commodore.